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# Digital Signal Processing (DSP)

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# DIGITAL SIGNAL PROCESSING (DSP)

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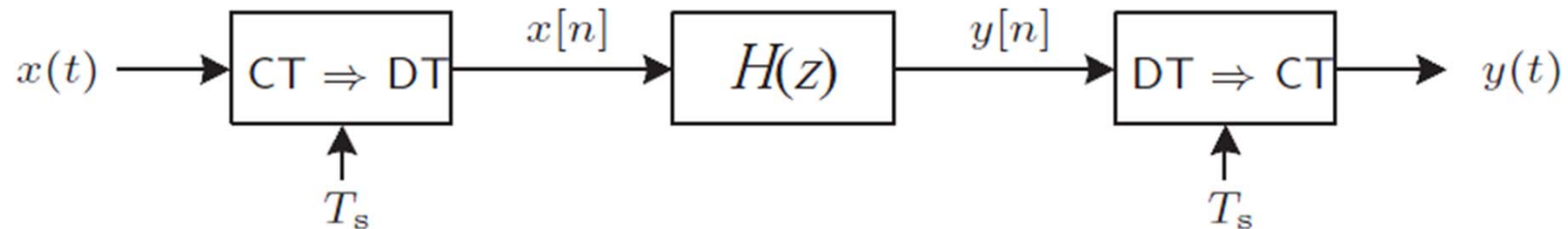
## Lecture 7

# Sampling Theorem

# Sampling theorem

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- DT processing of CT signals

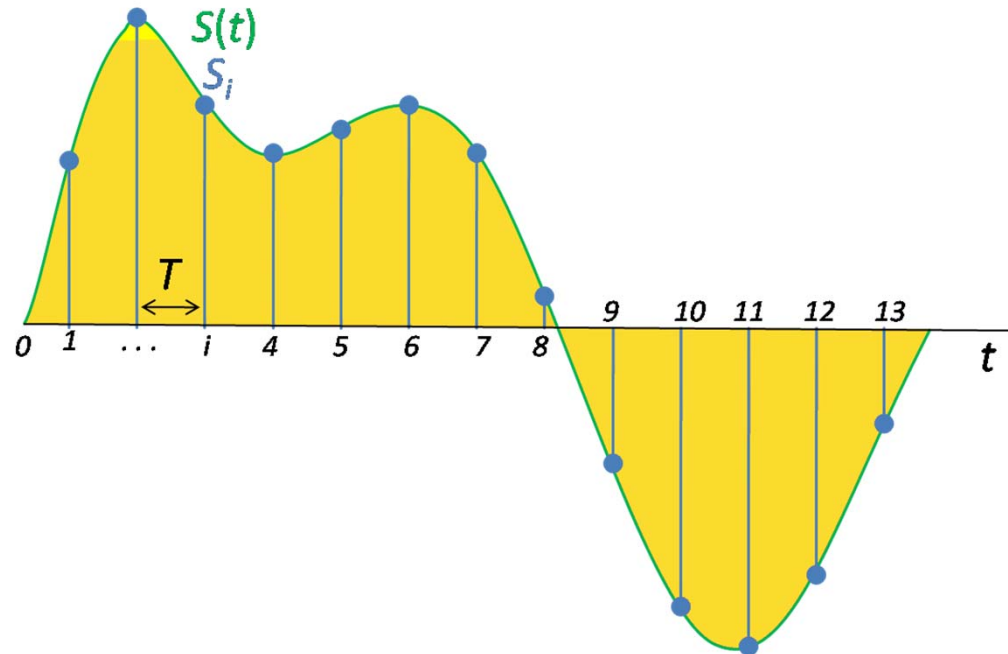


- We work on discrete-time signals not digital signals (more on this issue later!)

<http://web.cecs.pdx.edu/~ece2xx/ECE223/Slides/Sampling.pdf>

# Sampling theorem

- The main step: sampling  $x[n] = x(t)|_{t=nT_s}$

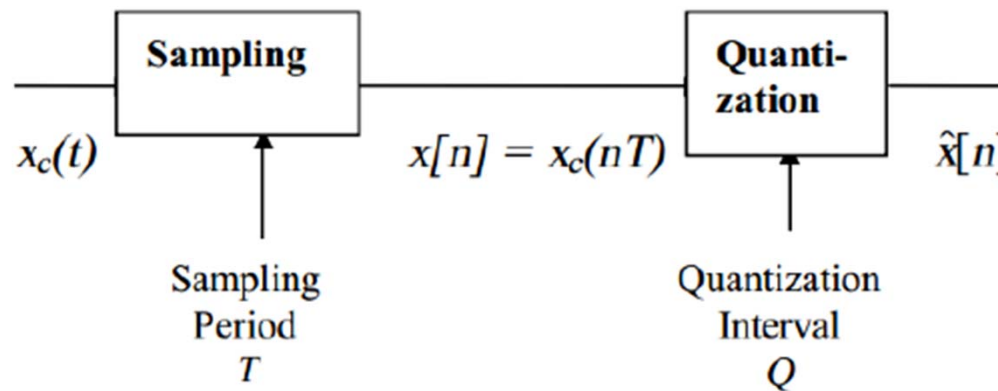


[http://en.wikipedia.org/wiki/Sampling\\_%28signal\\_processing%29](http://en.wikipedia.org/wiki/Sampling_%28signal_processing%29)

# Sampling theorem

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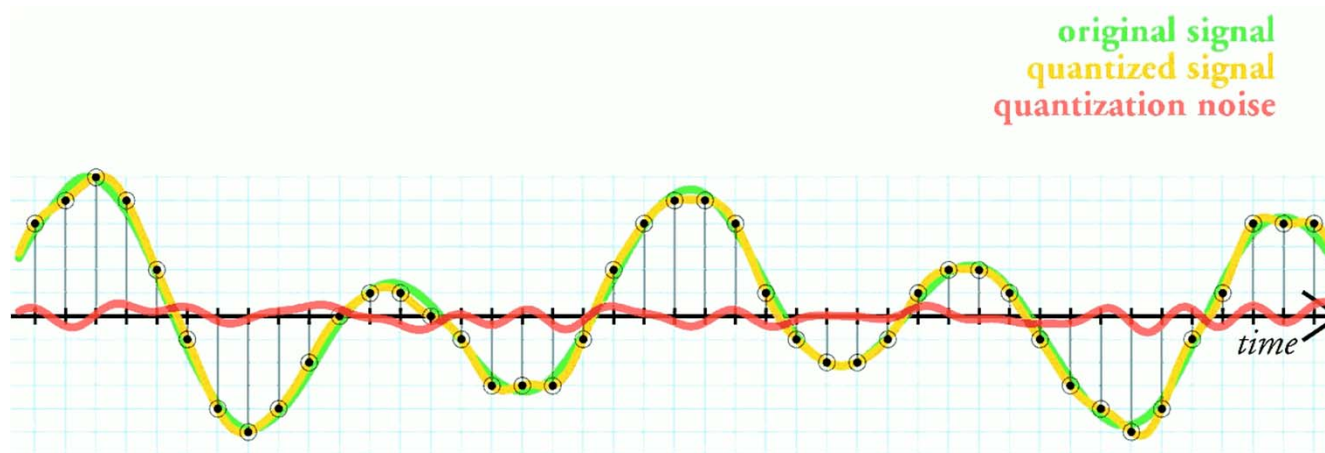
- Sampling: conversion of CT signals to discrete-time signals
- Quantization: conversion of the discrete-time signals to discrete-time discrete-values signals



# Sampling theorem

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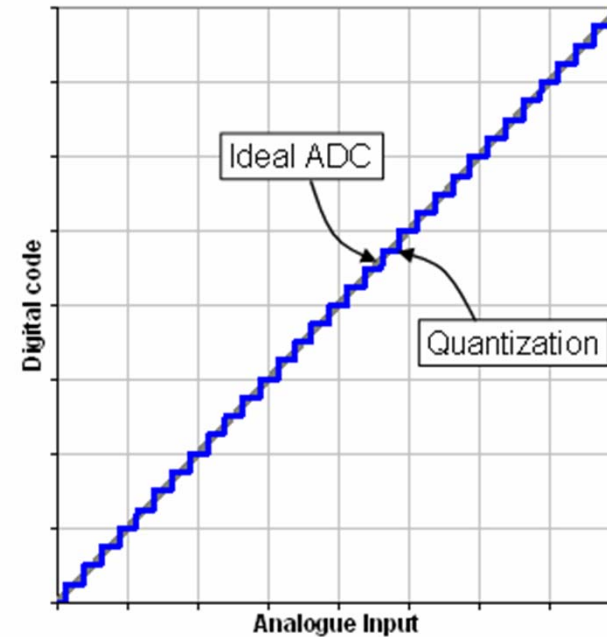
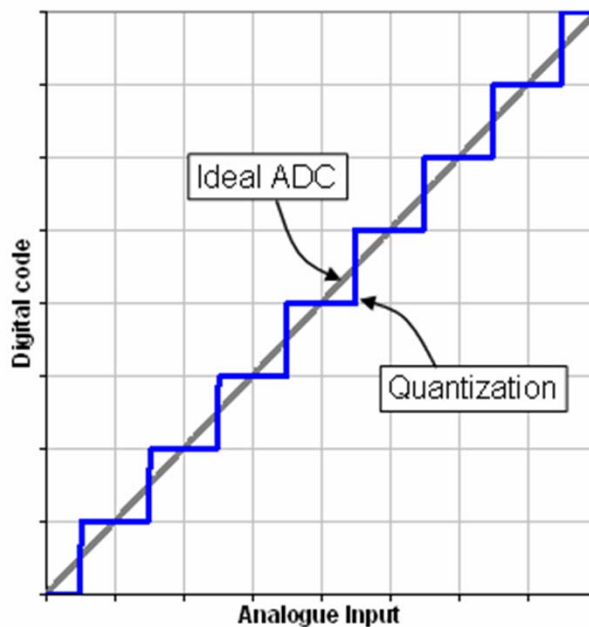
- Quantization: quantization level
  - Non-linear
  - Associated with noise



[http://en.wikipedia.org/wiki/Quantization\\_%28signal\\_processing%29](http://en.wikipedia.org/wiki/Quantization_%28signal_processing%29)

# Sampling theorem

- More on the effects of the quantization level

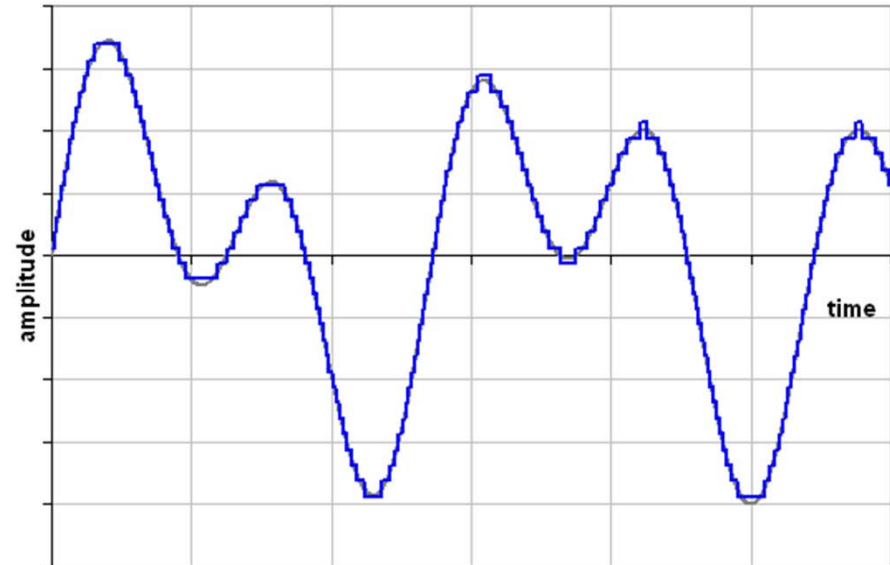
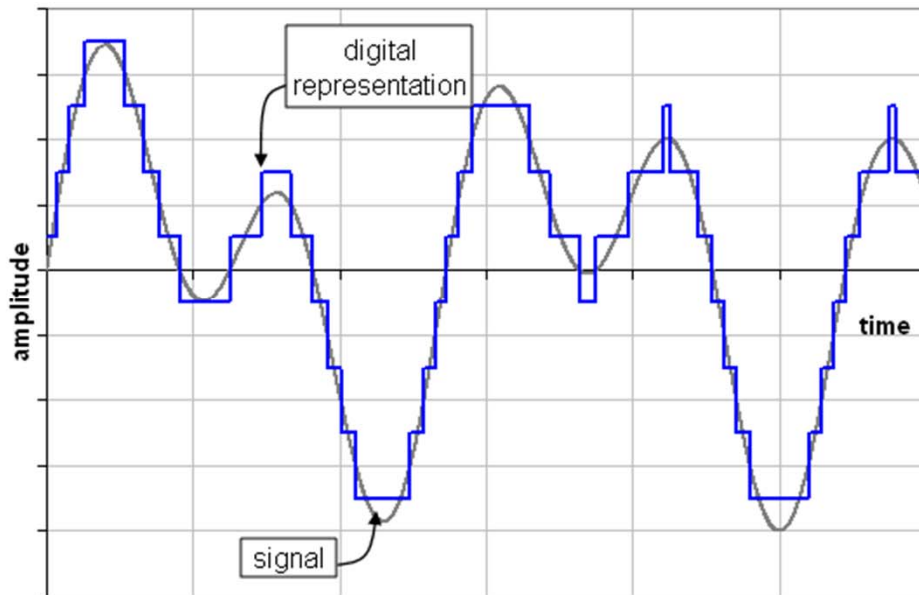


<http://www.diracdelta.co.uk/science/source/q/u/quantization%20error/source.html#.VHROe8nzxtA>

# Sampling theorem

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- Example



<http://www.diracdelta.co.uk/science/source/q/u/quantization%20error/source.html#.VHROe8nzxtA>



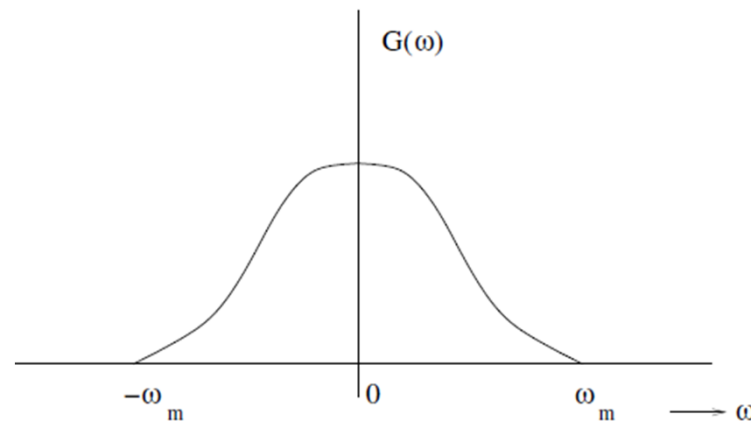
# Sampling theorem

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- Nyquist theorem (sampling theorem)

*“A bandlimited signal can be reconstructed exactly if it is sampled at a rate atleast twice the maximum frequency component in it.”*

- Illustration: band-limited signal



# Sampling theorem

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- Note that:

The maximum frequency component of  $g(t)$  is  $f_m$ . To recover the signal  $g(t)$  exactly from its samples it has to be sampled at a rate  $f_s \geq 2f_m$ .

- Nyquist rate: the minimum required sampling frequency (Hz)
- Sampling frequency (Hz)

# Sampling theorem

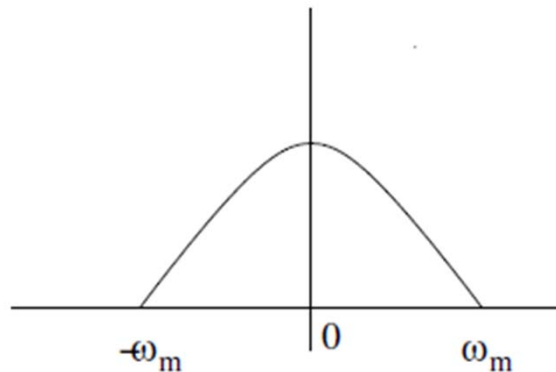
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- Example: speech signal with 4 KHz bandwidth
  - Nyquist rate: 8000Hz
  - Sampling frequency: more than 8000Hz
  - Usual quantization level: 256
- ADC: sampling & quantization
  - Sampling frequency
  - Quantization level
  - Challenge!

# Sampling theorem

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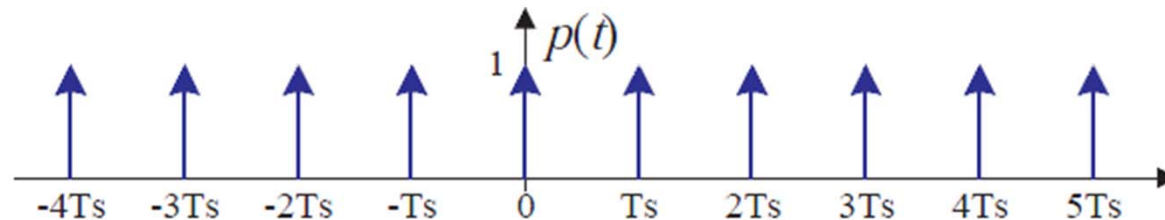
- Important proof:
  - Consider the band-limited signal  $x(t)$
  - We use a modeling for the sampled signal
  - We calculate the FT to observe the proof



# Sampling theorem

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- Impulse sampling



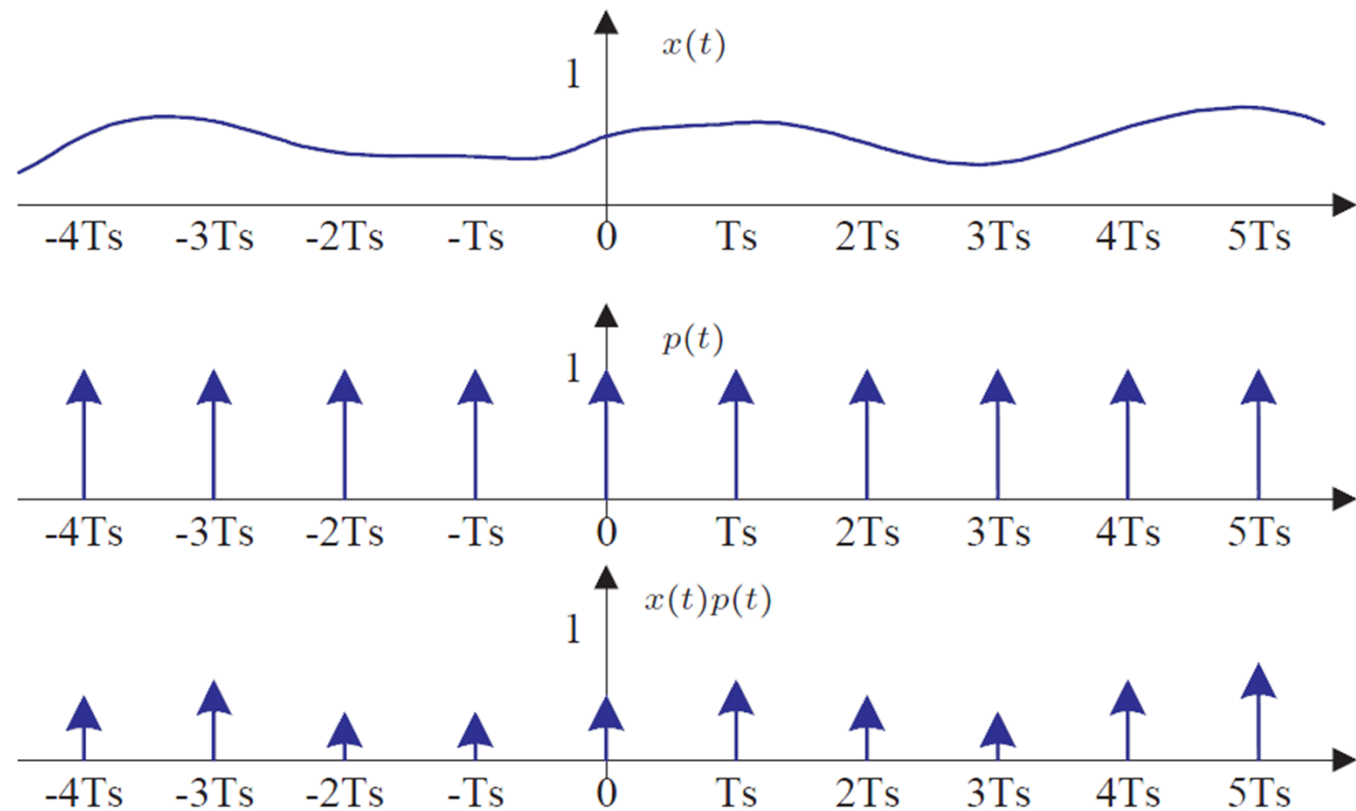
$$p(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT_s)$$

- We model the sampled signal by weighted impulses

<http://web.cecs.pdx.edu/~ece2xx/ECE223/Slides/Sampling.pdf>

# Sampling theorem

- Example



# Sampling theorem

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– Define

$$x_{\delta}(t) = x(t) p(t) = \sum_{n=-\infty}^{\infty} x(nT_s) \delta(t - nT_s)$$

– Next we compute the CTFT

$$x(t) p(t) \xleftrightarrow{\mathcal{FT}} \frac{1}{2\pi} X(j\omega) * P(j\omega)$$

# Sampling theorem

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– Remember that (lecture 6):

$$P(j\omega) \xLeftrightarrow{\mathcal{FT}} \frac{2\pi}{T_s} \sum_{k=-\infty}^{\infty} \delta\left(\omega - k\frac{2\pi}{T_s}\right)$$

– Therefore,

$$x(t)p(t) \xLeftrightarrow{\mathcal{FT}} \frac{1}{2\pi} X(j\omega) * \frac{2\pi}{T_s} \sum_{k=-\infty}^{\infty} \delta(\omega - k\omega_s)$$

– with

$$\omega_s \triangleq \frac{2\pi}{T_s}$$



# Sampling theorem

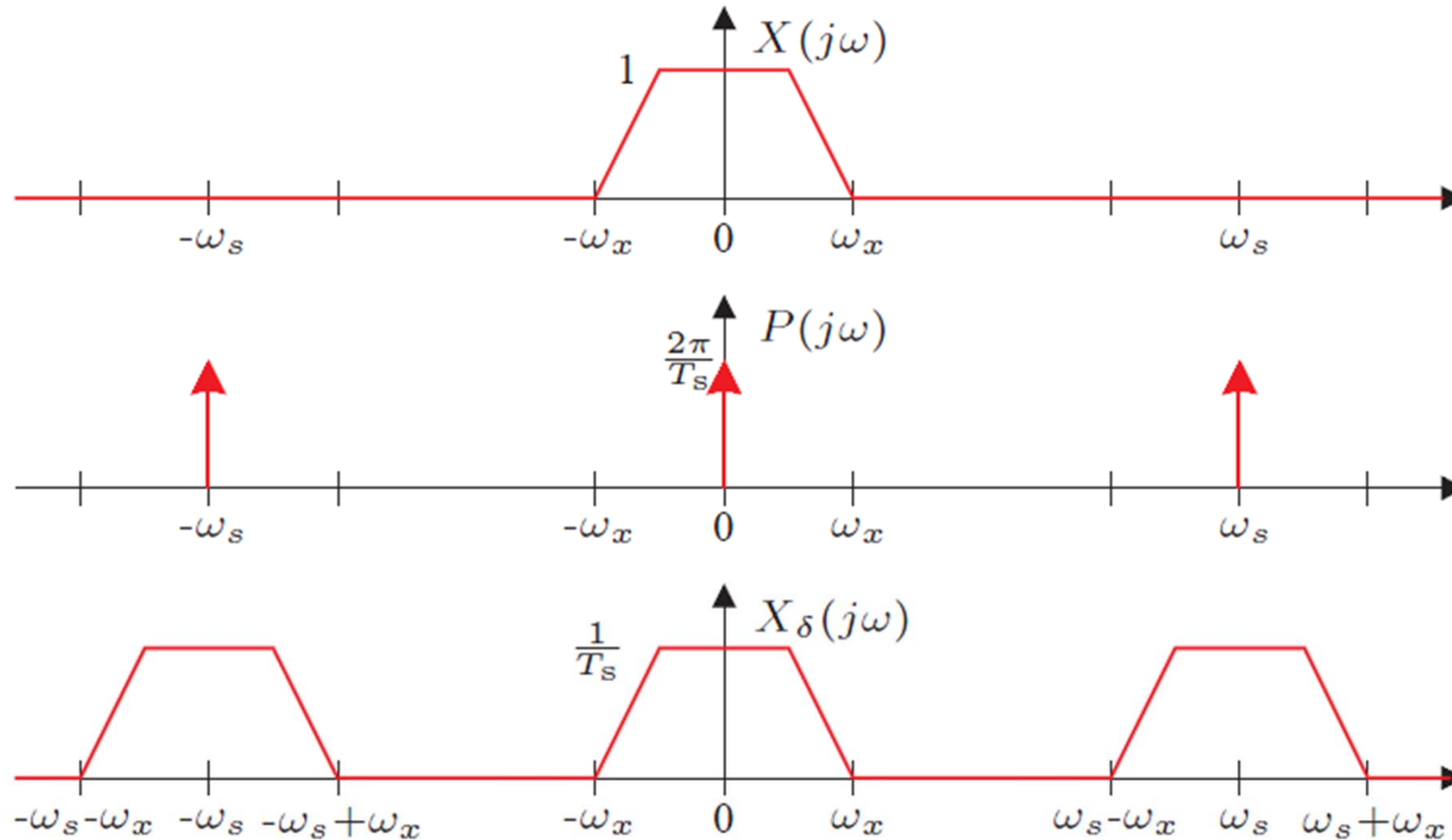
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– Finally:

$$x(t)p(t) \xLeftrightarrow{FT} \frac{1}{T_s} \sum_{k=-\infty}^{\infty} X(j(\omega - k\omega_s))$$

- By sampling, we'll have copies of the spectrum at harmonics of the sampling frequency

# Sampling theorem



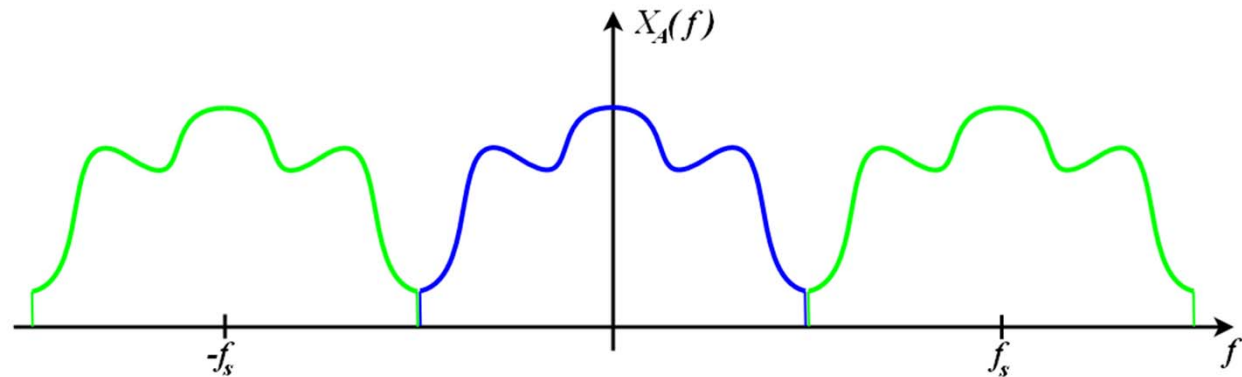
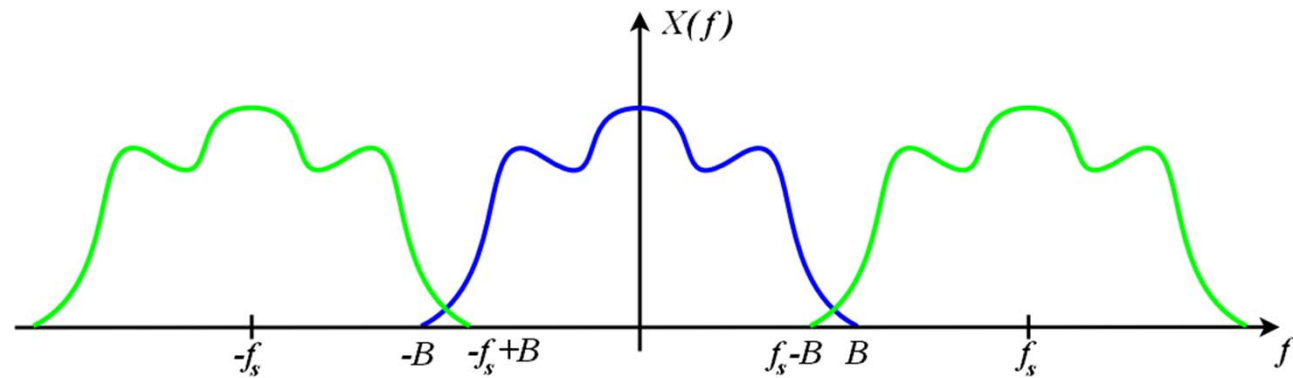
# Sampling theorem

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- Observations from the diagram
  - Choosing a large sampling frequency
    - Gaps between the copies of the spectrum
  - Choosing a small sampling frequency
    - Overlapping of the copies of the spectrum
    - Spectra overlapping: **aliasing**
    - **Important concept**

# Sampling theorem

- Aliasing



# Sampling theorem

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- Reconstruction (sampling)
  - Clearly assume no aliasing via proper selection of the sampling frequency: above Nyquist rate
  - We employ an ideal LPF to select the spectrum of the CT signal
- Note: quantization is not reversible!!
  - Quantization noise

# Sampling theorem

- Reconstruction

