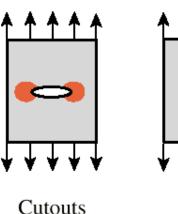


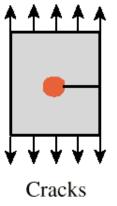
Finite Element Modeling Techniques (2)

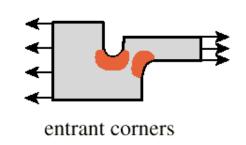


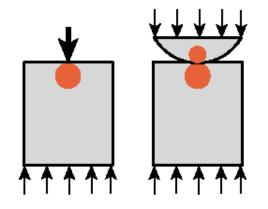
GEOMETRY MODELLING

Where Finer Meshes Should be Used

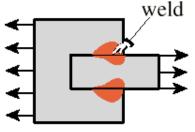




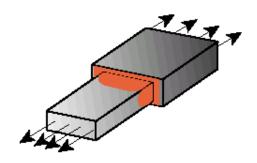




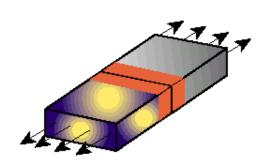
Vicinity of concentrated (point) loads, and sharp contact areas



Load transfer (bonded joints, welds, anchors, reinforcing bars, etc.)



Abrupt thickness changes

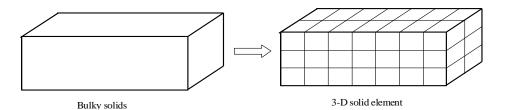


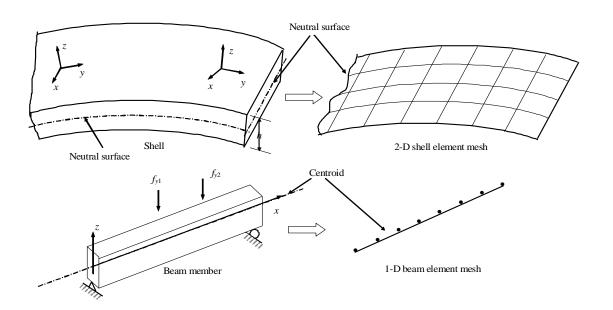
Material interfaces



GEOMETRY MODELLING

- Reduction of a complex geometry to a manageable one.
- 3D? 2D? 1D? Combination?





(Using 2D or 1D makes meshing much easier)

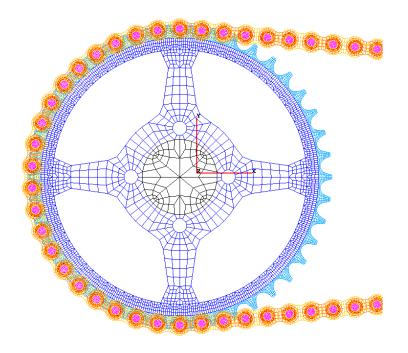


GEOMETRY MODELLING

- Detailed modelling of areas where critical results are expected.
- Use of CAD software to aid modelling.
- Can be imported into FE software for meshing.

Mesh density

- To minimize the number of DOFs, have fine mesh at important areas.
- In FE packages, mesh density can be controlled by mesh seeds.



(Image courtesy of Institute of High Performance Computing and Sunstar Logistics(s) Pte Ltd (s))



- Use of distorted elements in irregular and complex geometry is common but there are some limits to the distortion.
- The distortions are measured against the basic shape of the element

Square \Rightarrow Quadrilateral elements

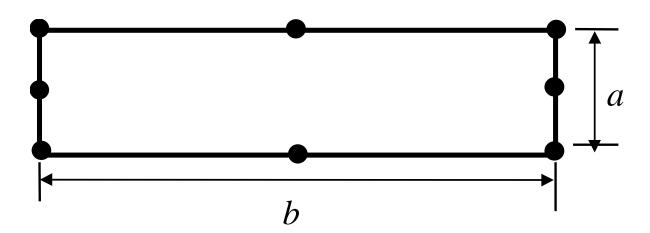
Isosceles triangle \Rightarrow Triangle elements

Cube \Rightarrow Hexahedron elements

Isosceles tetrahedron \Rightarrow Tetrahedron elements



Aspect ratio distortion



Rule of thumb:

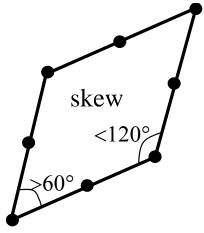
$$\frac{b}{a} \le \begin{cases} 3\\10 \end{cases}$$

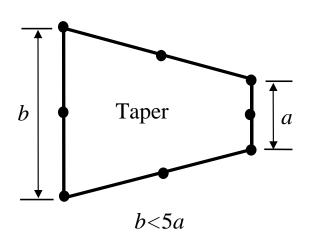
Stress analysis

Displacement analysis

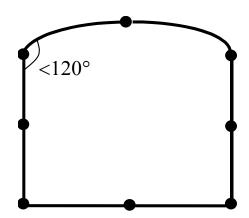


Angular distortion





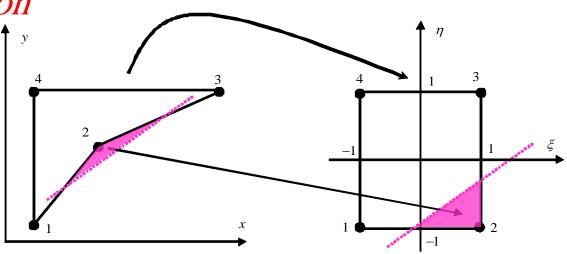
Curvature distortion



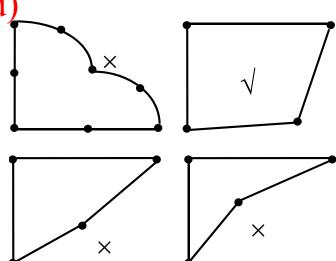


Volumetric distortion

Area outside distorted element maps into an internal area – negative volume integration

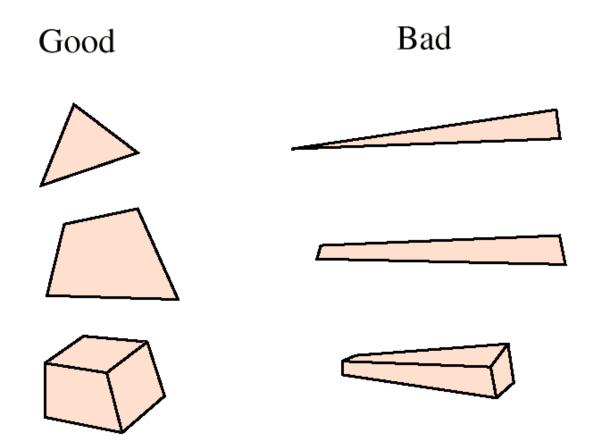


Volumetric distortion (Cont'd)





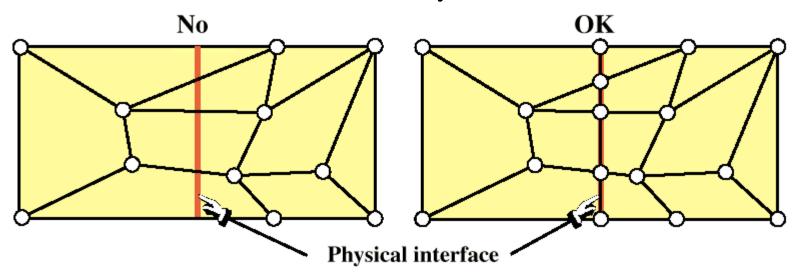
Avoid 2D/3D Elements of Bad Aspect Ratio





Elements Must Not Cross Interfaces

A physical interface, resulting from example from a change in material, should also be an interelement boundary.



Element Geometry Preferences

Other things being equal, prefer

in 2D: Quadrilaterals over Triangles

in 3D: Bricks over Wedges, Wedges over Tetrahedral



Direct Lumping of Distributed Loads

In practical structural problems, distributed loads are more common than concentrated (point) loads. In fact, one of the objectives of a good design is to avoid or alleviate stress concentrations produced by concentrated forces.

Whatever their nature or source, distributed loads *must be converted to consistent nodal forces* for FEM analysis. These forces eventually end up in the right-hand side of the master stiffness equations.

The meaning of "consistent" can be made precise through variational arguments, by requiring that the distributed loads and the nodal forces produce the same external work. However, a simpler approach called *direct load lumping*, or simply *load lumping*, is often used by structural engineers in lieu of the more mathematically impeccable but complicated variational approach. Two variants of this technique are described below for distributed surface loads.

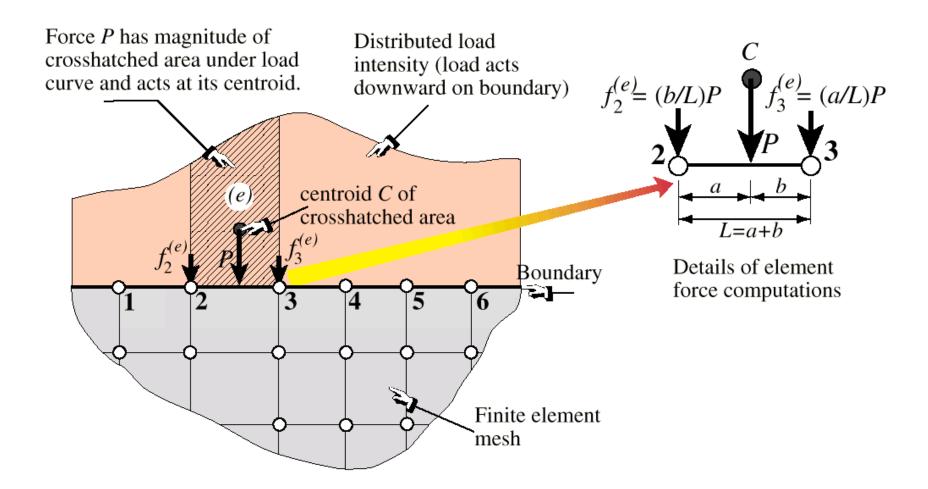


Node by Node (NbN) Distributed Load Lumping

Nodal force f_3 at 3 is set to P, the Distributed load magnitude of the crosshatched area intensity (load acts under the load curve. This area downward on boundary) goes halfway over adjacent element sides $f_3 = P$ Boundary Finite element mesh



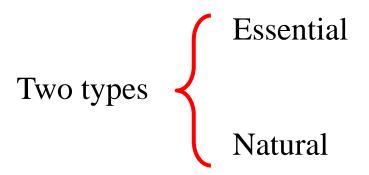
Element by Element (EbE) Distributed Load Lumping





Boundary Conditions (BCs)

The most difficult topic for FEM program users



- 1. If a BC involves one or more DOF in a *direct* way, it is *essential* and goes to the Left Hand Side (LHS) of $\mathbf{K}\mathbf{u} = \mathbf{f}$
- 2. Otherwise it is *natural* and goes to the Right Hand Side (RHS) of $\mathbf{K}\mathbf{u} = \mathbf{f}$



In mechanical problems, essential boundary conditions are those that involve *displacements* (but not strain-type displacement derivatives). The support conditions for the truss problem furnish a particularly simple example. But there are more general boundary conditions that occur in practice. A structural engineer must be familiar with displacement B.C. of the following types.

<u>Ground or support constraints</u>. Directly restraint the structure against rigid body motions. <u>Symmetry conditions</u>. To impose symmetry or antisymmetry restraints at certain points, lines or planes of structural symmetry.

Ignorable freedoms. To suppress displacements that are irrelevant to the problem. (In classical dynamics these are called *ignorable coordinates*.) Even experienced users of finite element programs are sometimes baffled by this kind. An example are rotational degrees of freedom normal to shell surfaces.

<u>Connection constraints</u>. To provide connectivity to adjoining structures or substructures, or to specify relations between degrees of freedom. Many conditions of this type can be subsumed under the label <u>multipoint constraints</u> or <u>multifreedom constraints</u>, which can be notoriously difficult to handle from a numerical standpoint.



In structural problems, the distinguishes between essential and natural BC is:

if it directly involves the nodal freedoms, such as displacements or rotations, it is essential. Otherwise it is natural.

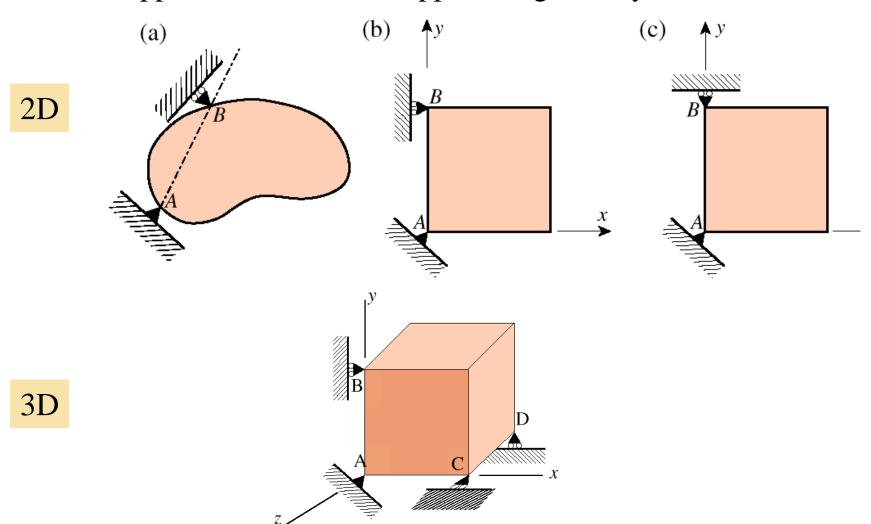
Conditions involving applied loads are natural.

Essential BCs take precedence over natural BCs. The simplest essential boundary conditions are support and symmetry conditions.

These appear in many practical problems. More exotic types, such as multifreedom constraints, require more advanced mathematical tools.



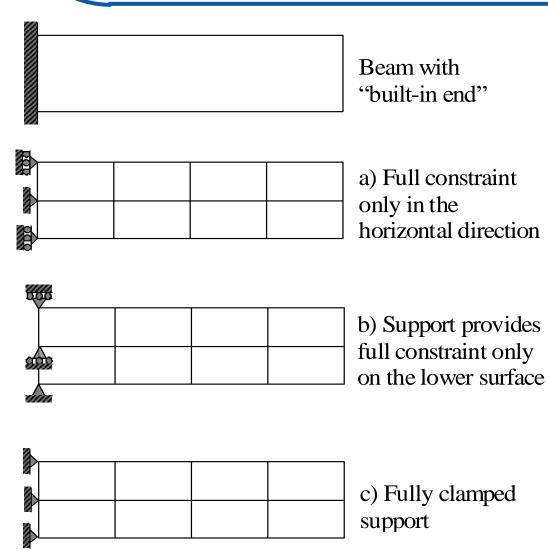
Minimum Support Conditions to Suppress Rigid Body Motions in 2D





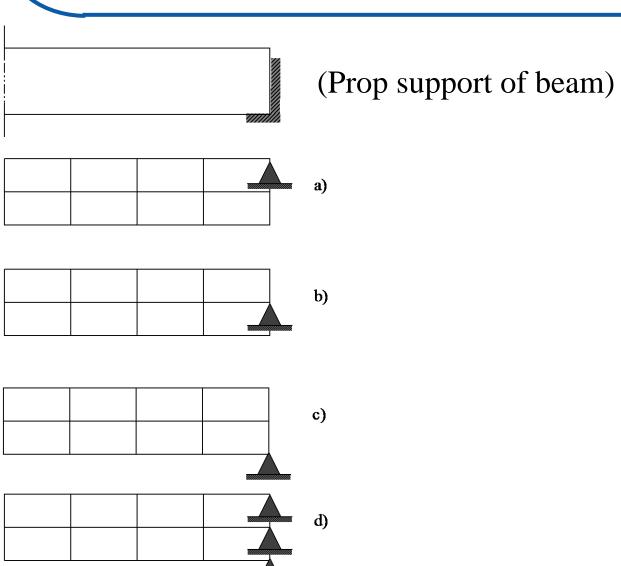
Example: Modelling

of Supports





Example: Modelling of Supports





A structure possesses *symmetry* if its components are arranged in a periodic or reflective manner.

Types of Symmetry:

- Mirror (Reflective, bilateral) symmetry
- cyclical (Rotational) symmetry
- Axisymmetry
- Translational (Repetitive) symmetry
- **>** ...

Cautions:

In vibration and buckling analyses, symmetry concepts, in general, should not be used in FE solutions (works fine in modeling), since symmetric structures often have antisymmetric vibration or buckling modes.



Mirror symmetry

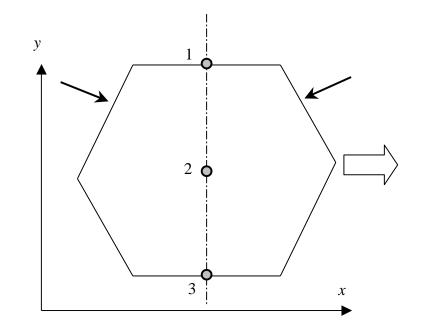
Consider a 2D symmetric solid:

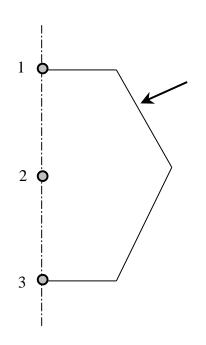
$$u_{1x}=0$$

$$u_{2x} = 0$$

$$u_{3x} = 0$$

Single point constraints (SPC)

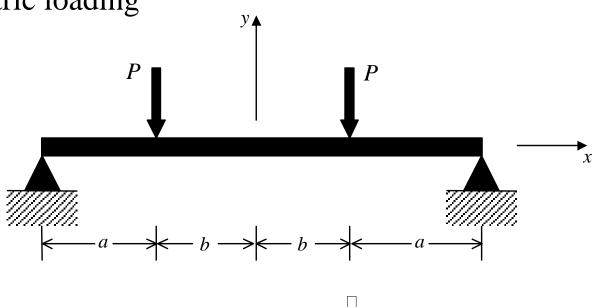




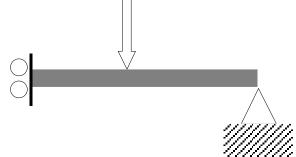


Mirror symmetry

Symmetric loading



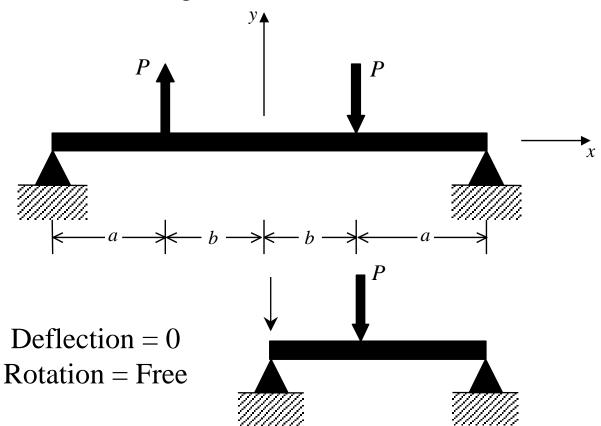
Deflection = Free Rotation = 0





Mirror symmetry

Anti-symmetric loading





Mirror symmetry

Symmetric

- No translational displacement normal to symmetry plane
- No rotational components with respect to the axis parallel to symmetry plane

Plane of symmetry	U	V	W	$ heta_{_{\! X}}$	$ heta_{\!\scriptscriptstyle y}$	θ_z
XY	Free	Free	Fix	Fix	Fix	Free
yz	Fix	Free	Free	Free	Fix	Fix
ZX	Free	Fix	Free	Fix	Free	Fix



Mirror symmetry

Anti-symmetric

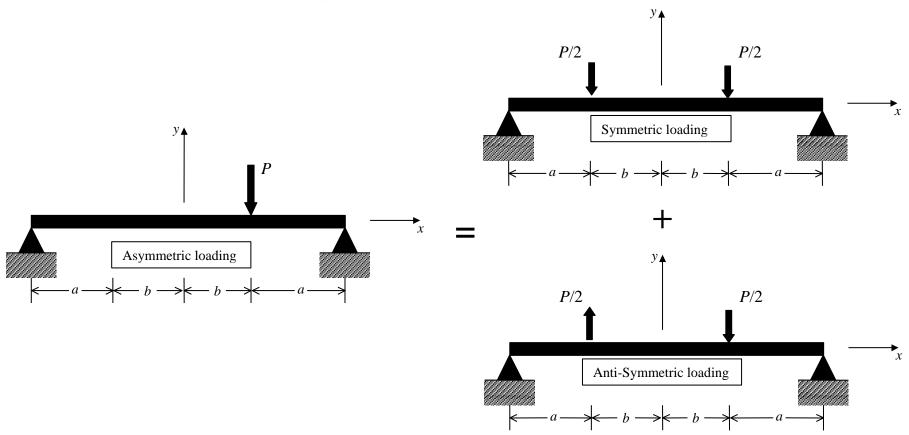
- No translational displacement parallel to symmetry plane
- No rotational components with respect to the axis normal to symmetry plane

Plane of symmetry	И	V	W	$\theta_{_{\!\scriptscriptstyle X}}$	$ heta_{\!\scriptscriptstyle y}$	$\theta_{_{\!Z}}$
XY	Fix	Fix	Free	Free	Free	Fix
yz	Free	Fix	Fix	Fix	Free	Free
ZX	Fix	Free	Fix	Free	Fix	Free



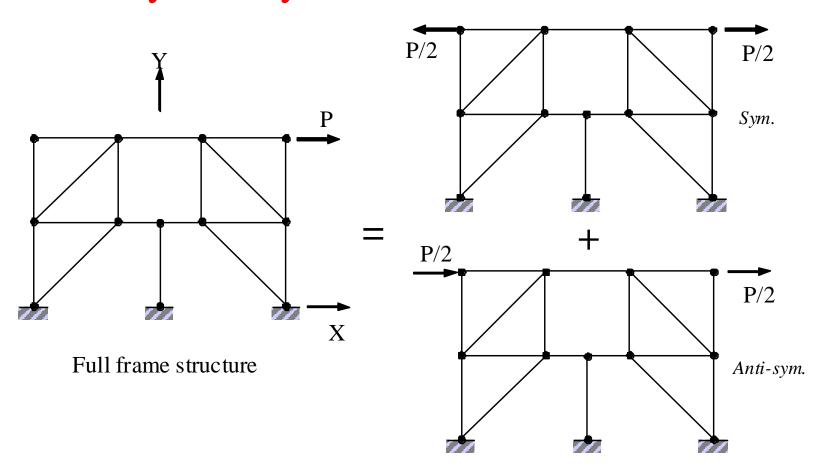
Mirror symmetry

• Any load can be decomposed to a symmetric and an anti-symmetric load



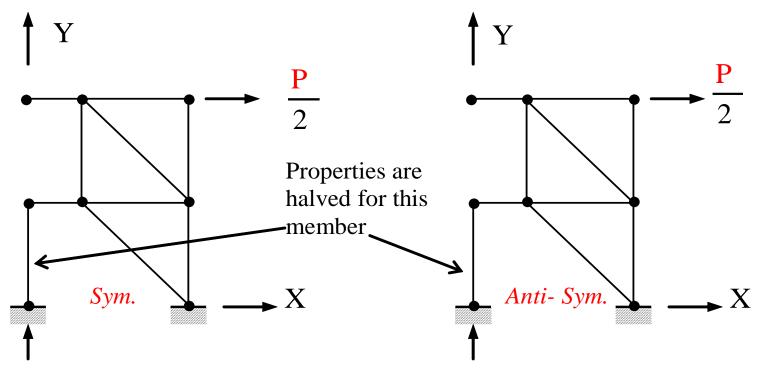


Mirror symmetry





Mirror symmetry



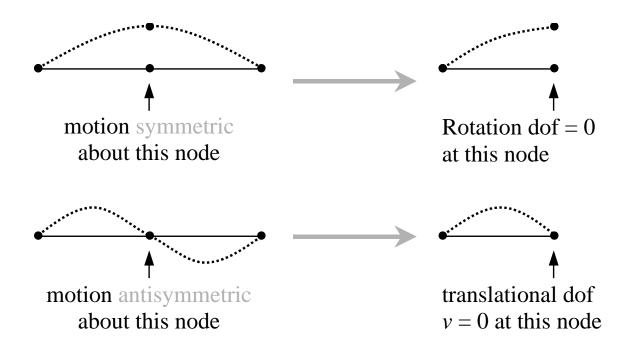
All nodes on this line fixed against the horizontal displacement and rotation.

All nodes on this line fixed against vertical displacement.



Mirror symmetry

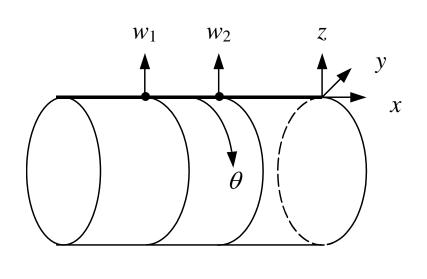
• Dynamic problems (e.g. two half models to get full set of eigenmodes in eigenvalue analysis)





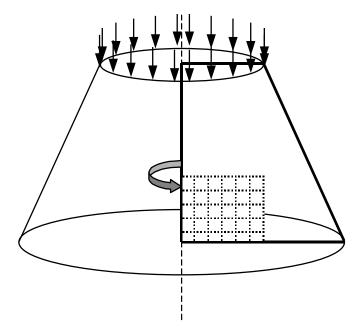
Axial symmetry

Use of 1D or 2D axisymmetric elements
Formulation similar to 1D and 2D elements except the use of polar coordinates



 $w = W \sin \theta$

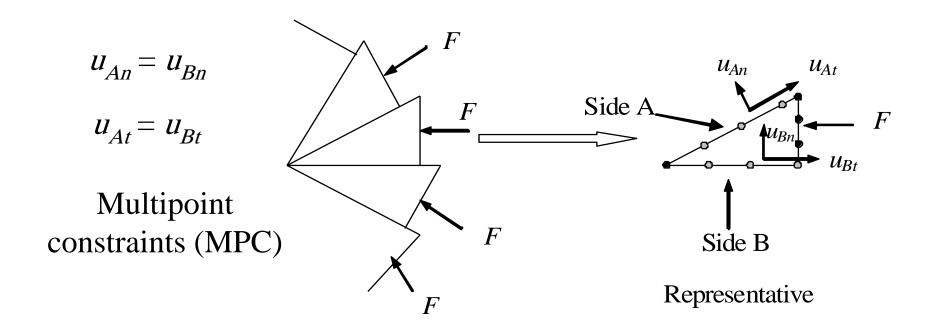
Cylindrical shell using 1D axisymmetric elements



3D structure using 2D axisymmetric elements



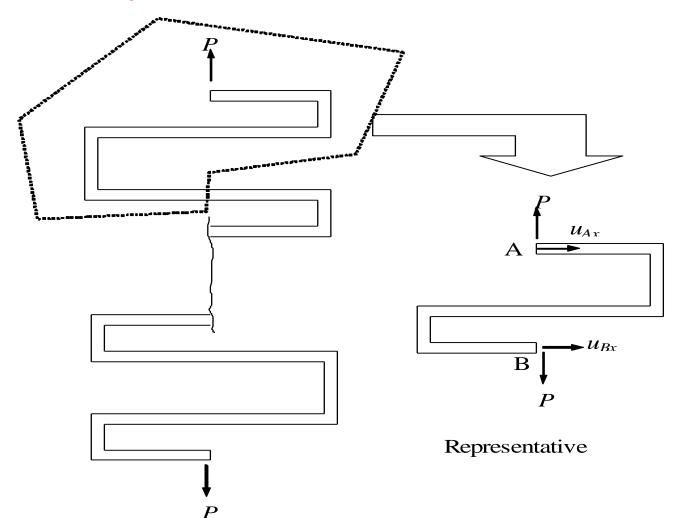
Cyclic symmetry





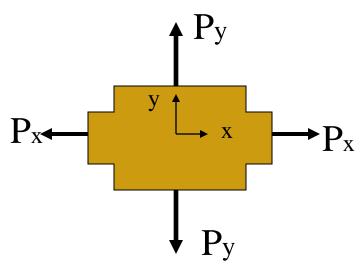
Repetitive symmetry

$$u_{Ax} = u_{Bx}$$

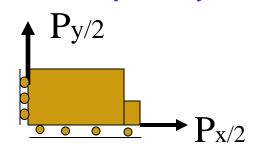


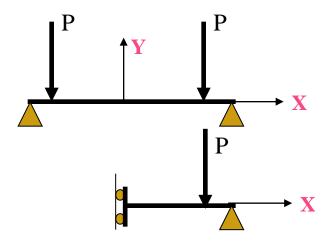


Example of Symmetry

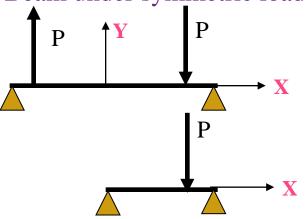


Plane structure having Reflective symmetry





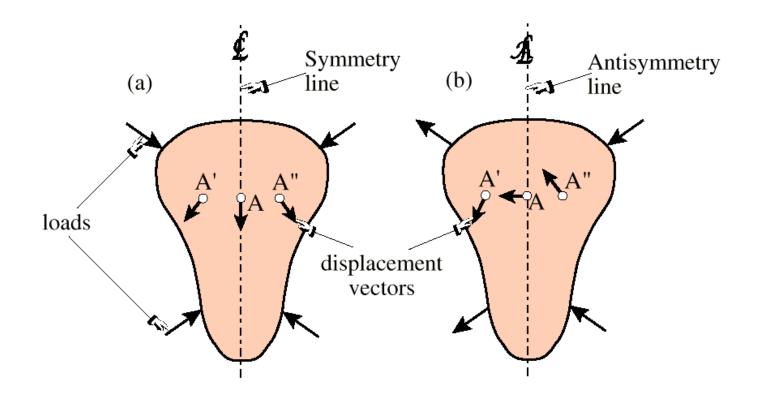
Beam under symmetric load



Beam under unsymmetric load

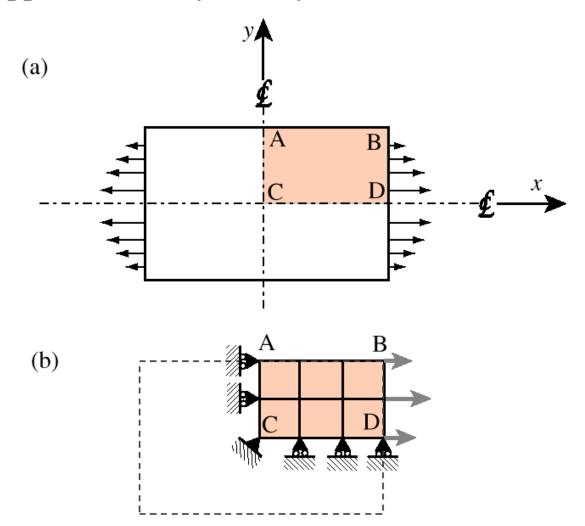


Example of Symmetry and Antisymmetry



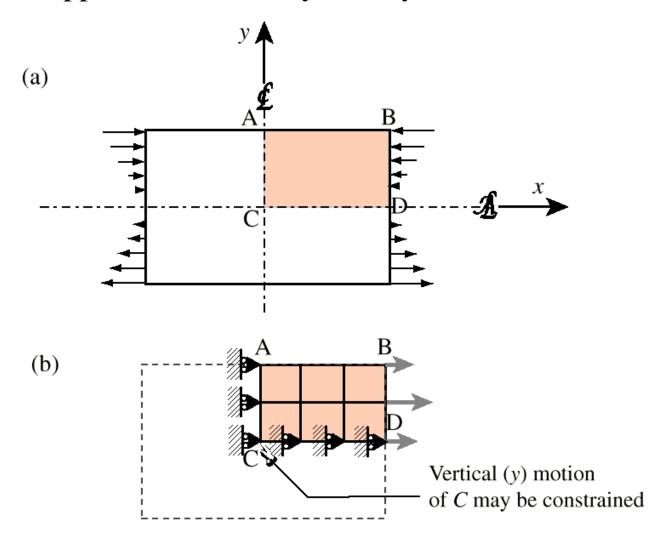


Example of Application of Symmetry BCs





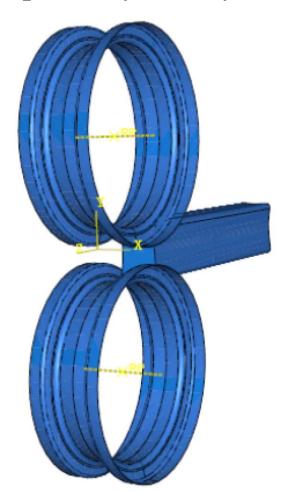
Example of Application of Antisymmetry BCs

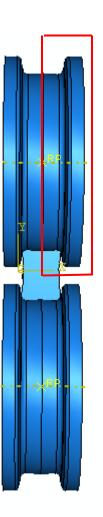




Symmetry

Example of Symmetry

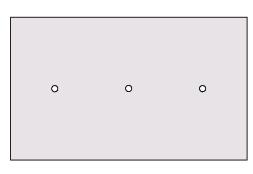




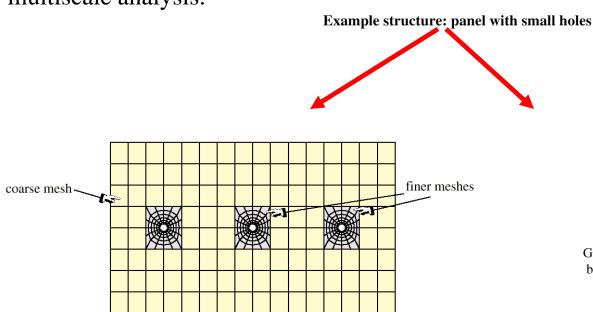


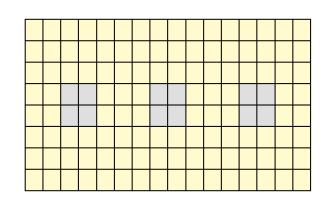
Global-Local Analysis (an instance of Multiscale Analysis)

Complex engineering systems are often modeled in a multilevel fashion like substructure, ... A related, but not identical, technique is multiscale analysis.



1- The whole system is first analyzed as a global entity, neglecting the detail2- Local details are then analyzed using the results of the global analysis as boundary conditions.





Global analysis with a coarse mesh, ignoring holes, followed by local analysis of the vicinity of the holes with finer meshes:







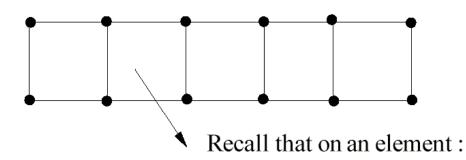


Nature of Finite Element Solutions

- ➤ FE Model A mathematical model of the real structure, based on many approximations.
- ➤ Real Structure Infinite number of nodes (physical points or particles), thus infinite number of DOF's.
- > FE Model finite number of nodes, thus finite number of DOF's.



Displacement field is controlled (or constrained) by the values at a limited number of nodes.



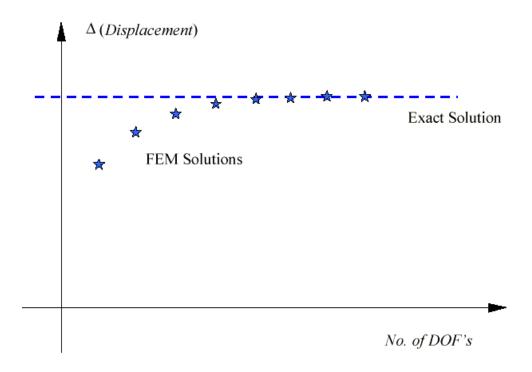
$$u = \sum_{\alpha=1}^{4} N_{\alpha} u_{\alpha}$$



Nature of Finite Element Solutions

Stiffening Effect:

- >FE Model is stiffer than the real structure.
- In general, displacement results are smaller in magnitudes than the exact values. Hence, FEM solution of displacement provides a *lower bound* of the exact solution.





Error \neq Mistakes in FEM (modeling or solution).

Types of Error:

- Modeling Error (beam, plate ... theories)
- Discretization Error (finite, piecewise ...)
- Numerical Error (in solving FE equations)

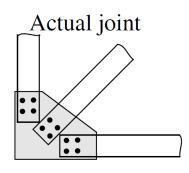


Modeling error

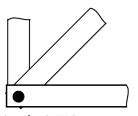
Error that arise from the description of the boundary value problem (BVP): Geometric description, material description, loading, boundary conditions, type of analysis.

■ What physical details are important in the BVP description?

Should a mechanically fastened joint be modeled as a pin joint, welded joint, or a flexible joint.

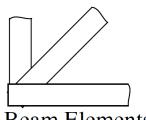


Pin joint



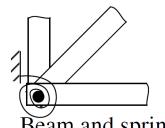
Axial Elements

Welded joint



Beam Elements

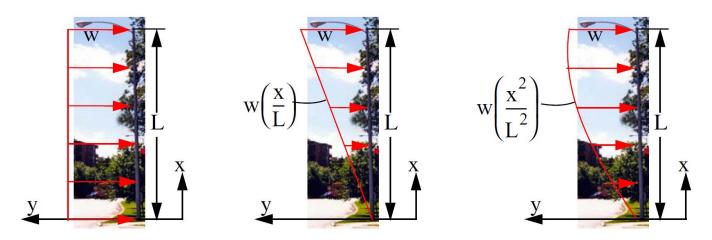
Flexible joint



Beam and spring elements



How should the load be modeled?



Should the properties of the adhesive be included or ignored in a bonded joint?

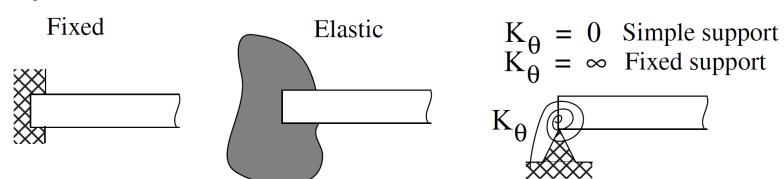




Should the material be modeled as isotropic or orthotropic?



How should the support be modeled? i.e., what are the appropriate boundary conditions.





• What type of analysis should be conducted?

Should you conduct a linear or non-linear analysis?

- 1. Material non-linearity: Stress and strain are non-linearly related.
- 2.Geometric non-linearity: Strain and displacement non-linearly related. (large deformation or strain)
- 3. Contact problem: The contact length changes with load.
 - (i) No friction.
 - (ii) With friction—need the slip $(F_f = \mu m)$ and no slip boundary $(F_f < \mu m)$.

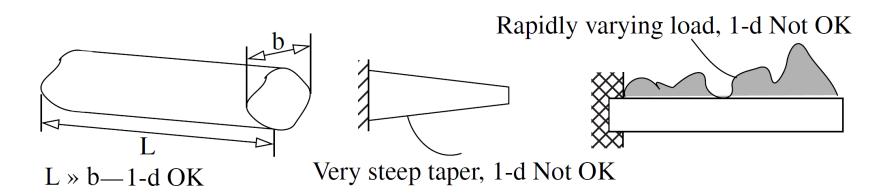
Should buckling analysis be conducted?

For time dependent problems should you conduct a dynamic or quasistatic analysis? Should the material be modeled as elastic or viscoelastic?



Discretization Error

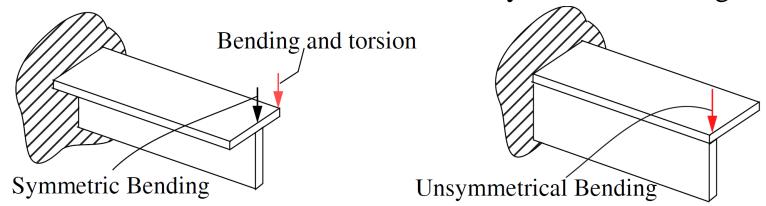
- Errors that arises from creation of the mesh.
- Elements in FEM are based on analytical models. All assumptions that are made in the analytical models are applicable to FEM elements.
 - What type of elements should be used?
 - Should 1-d element be used?





Discretization Error

Should beam element, which is based on symmetric bending, be used?



- What type of 2-d (plane stress, plane strain) or 3-d element should you use.?
- What mesh density should you use?
- Too fine a mesh results in large computer time that may prevent optimization or parametric studies or non-linear analysis. Too coarse a mesh may result in high inaccuracies. Start with a coarse mesh, study the results and then refine the mesh as needed.



Discretization Error

- How accurately should the geometry be modeled?
- Errors from modeling of geometric are generally small. For the same computational effort higher returns in accuracy are obtained in better modeling of displacement-Isoparametric elements are adequate.



Errors that arise from finite digit arithmetic and use of numerical methods.

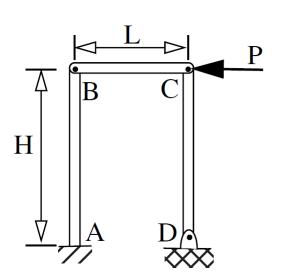
Integration error

Few Gauss points leads to numerical instabilities. Large number of Gauss points are computationally expensive and may result in overly stiff elements leading to higher errors.

Round off error

- The finite digit arithmetic causes these errors, but the growth of round off errors are dictated by several factors. Need to avoid: adding or subtracting very large and very small numbers; dividing by small numbers.
- (i) The manner in which algorithms are written in the computer codes. Non-dimensionalizing the problem will always help.
 - (ii) Large differences in physical dimensions.





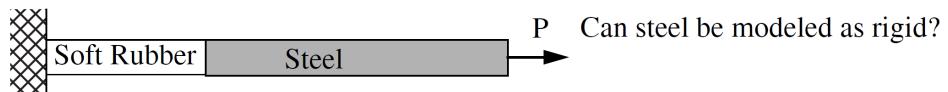
$$\frac{H}{L} \rightarrow \infty L \text{ arge}$$
 $K_{BC} \gg K_{AB}$ $K_{BC} \gg K_{CD}$

$$K_{BC} \gg K_{AB}$$

$$K_{BC} \gg K_{CD}$$

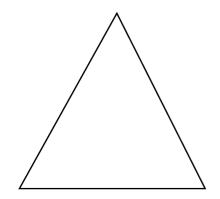
Can BC be modeled as rigid?

(iii) Large differences in stiffness caused my large differences in material properties (or dimensions).

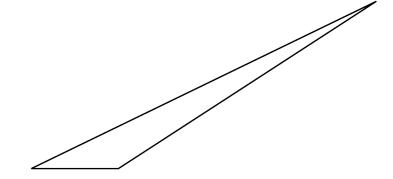


(iv) Elements with poor aspect ratio: ratio of largest to smallest dimension in an element.



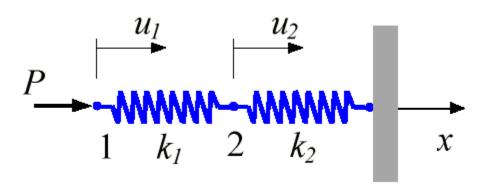


Good Aspect Ratio



Poor Aspect Ratio

Example (numerical error):

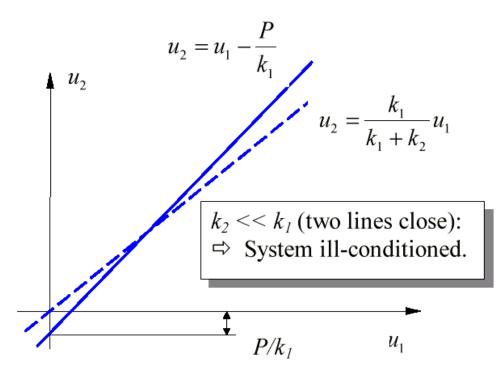




FE Equations:

$$\begin{bmatrix} k_1 & -k_1 \\ -k_1 & k_1 + k_2 \end{bmatrix} \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix} = \begin{Bmatrix} P \\ 0 \end{Bmatrix} \longrightarrow Det \mathbf{K} = k_1 k_2.$$

The system will be *singular* if k_2 is small compared with k_1 .

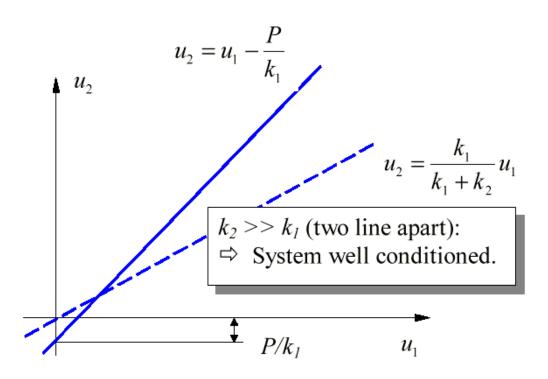




$$\begin{bmatrix} 2 & 6.00001 \\ 2 & 6 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} 8.00001 \\ 8 \end{bmatrix} \longrightarrow \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 6.00001 \\ 2 & 6 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} 8.00002 \\ 8 \end{bmatrix} \longrightarrow \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} -2 \\ 2 \end{bmatrix}$$





- Large difference in stiffness of different parts in FE model may cause ill-conditioning in FE equations. Hence giving results with large errors.
- * Ill-conditioned system of equations can lead to large changes in solution with small changes in input (right hand side vector).



Convergence Requirements

Convergence Requirements for Finite Element Discretization

Convergence: discrete (FEM) solution approaches the analytical (math model) solution in some sense

Convergence = Consistency + Stability

Further Breakdown of Convergence Requirements

Consistency

Completeness *individual elements*Compatibility *element patches*

Stability

Rank Sufficiency *individual elements*Positive Jacobian *individual elements*



Convergence Requirements

The Variational Index m

Bar

$$\Pi[u] = \int_0^L \left(\frac{1}{2} u' E A u' - q u\right) dx$$

$$m = 1$$

Beam

$$\Pi[v] = \int_0^L \left(\frac{1}{2} \, v'' E I v'' - q \, v\right) \, dx$$

$$m = 2$$



Nonconforming elements and the patch test

Conforming = compatible

Nonconforming = incompatible

Ideal: Conforming elements

Observation: Certain nonconforming elements also give good results, at the expense of nonmonotonic convergence

Nonconforming elements:

- satisfy completeness
- do not satisfy compatibility
- result in at least nonmonotonic convergence if the element assemblage as a whole is complete, i.e., they satisfy the PATCH TEST

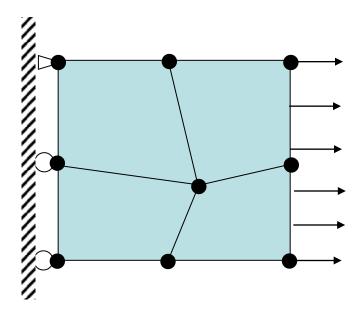


PATCH TEST:

- 1. A patch of elements is subjected to the minimum displacement boundary conditions to eliminate all rigid body motions
- 2. Apply to boundary nodal points forces or displacements which should result in a state of constant stress within the assemblage
- 3. Nodes not on the boundary are neither loaded nor restrained.
- 4. Compute the displacements of nodes which do not have a prescribed value
- 5. Compute the stresses and strains

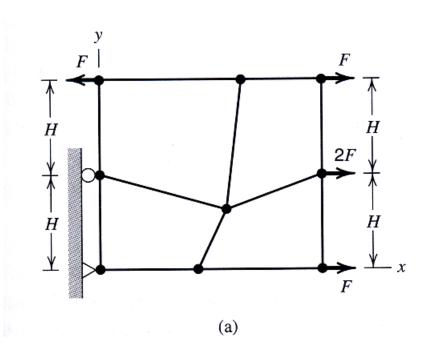
The patch test is **passed** if the computed stresses and strains match the expected values to the *limit of computer precision*.







Patch Test - Procedure



Build a simple FE model

Consists of a Patch of Elements

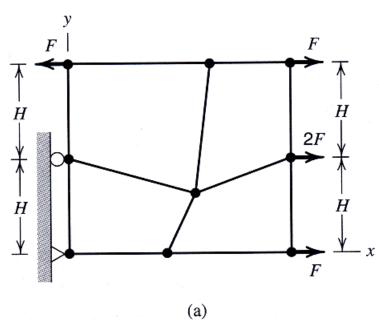
At least one internal node

Load by nodal equivalent forces consistent with state of constant stress

Internal Node is unloaded and unsupported



Patch Test - Procedure



$$F = \frac{1}{2} (\sigma_x H t)$$

Compute results of FE patch

If $(\text{computed } \sigma_{\mathbf{x}}) = (\text{assumed } \sigma_{\mathbf{x}})$ test passed



NOTES:

- 1. This is a great way to debug a computer code
- 2. Conforming elements ALWAYS pass the patch test
- 3. Nodes not on the boundary are neither loaded nor restrained.
- 4. Since a patch may also consist of a single element, this test may be used to check the completeness of a single element
- 5. The number of constant stress states in a patch test depends on the actual number of constant stress states in the mathematical model (3 for plane stress analysis. 6 for a full 3D analysis)



Convergence Requirements

Completeness & Compatibility in Terms of m

Completeness

The *element shape functions* must represent exactly all polynomial terms of order *m* in the Cartesian coordinates. A set of shape functions that satisfies this condition is call *m*-complete

Compatibility

The *patch trial functions* must be $C^{(m-1)}$ continuous between elements, and $C^{(m)}$ piecewise differentiable inside each Element.



Convergence Requirements

Plane Stress: m = 1 in Two Dimensions

Completeness

The *element shape functions* must represent exactly all polynomial terms of order <=1 in the Cartesian coordinates. That means any *linear polynomial* in *x*, *y* with a *constant* as special case

Compatibility

The *patch trial functions* must be C^0 continuous between elements, and C^1 piecewise differentiable inside each element



Stability

Rank Sufficiency

The discrete model must possess the same solution uniqueness attributes of the mathematical model For displacement finite elements: the rigid body modes (RBMs) must be preserved no zero-energy modes other than RBMs can be tested by the rank of the stiffness matrix

Positive Jacobian Determinant

The determinant of the Jacobian matrix that relates cartesian and natural coordinates must be everywhere *positive* within the element

Rank Sufficiency

The element stiffness matrix must not possess any zero-energy kinematic modes other than rigid body modes

This can be checked by verifying that the element stiffness matrix has the correct rank:

correct rank = # of element DOF - # of RBMs

A stiffness matrix that has proper rank is called rank sufficient



Notation for Rank Analysis of Element Stiffness

number of element DOF n_F

number of independent rigid body modes n_R

number of Gauss points in integration rule for **K** n_G

order of **E** (stress-strain) matrix n_E

correct (proper) rank $n_F - n_R$ r_C

actual rank of stiffness matrix r

rank deficiency $r_C - r$ d

General case

$$r = \min (n_F - n_R, n_E n_G)$$

rank deficiency:
$$d = (n_F - n_R) - r$$

Plane Stress, *n* nodes

$$n_F = 2 n \qquad n_R = 3 \qquad n_E = 3$$

$$r = \min(2n - 3, 3n_G)$$



The element stiffness matrix must not possess any zero-energy kinematic mode other than rigid body modes.

This can be mathematically expressed as follows.

Let n_F be the number of element degrees of freedom, and n_R be the number of independent rigid body modes.

Let r denote the rank of $\mathbf{K}(\mathbf{e})$. The element is called rank sufficient if $r = n_F - n_R$ and rank deficient if $r < n_F - n_R$.

In the latter case, $d = (n_F - n_R) - r$ is called the rank deficiency.



If an isoparametric element is numerically integrated, let n_G be the number of Gauss points, while n_E denotes the order of the stress-strain matrix \mathbf{E} .

Two additional assumptions are made:

- (i) The element shape functions satisfy completeness in the sense that the rigid body modes are exactly captured by them.
- (ii) Matrix **E** is of full rank.

Then each Gauss point adds n_E to the rank of $\mathbf{K}(e)$, up to a maximum of $n_F - n_R$. Hence the rank of $\mathbf{K}(e)$ will be $r = min(n_F - n_R, n_E, n_G)$



To attain rank sufficiency, $n_E n_G$ must equal or exceed $n_F - n_R$:

$$n_E n_G > = n_F - n_R$$

from which the appropriate Gauss integration rule can be selected.

In the plane stress problem, $n_E = 3$ because

 \boldsymbol{E} is a 3 × 3 matrix of elastic moduli;

Also $n_R = 3$. Consequently $r = min(n_F - 3, 3n_G)$ and $3n_G \ge n_F - 3$.



EXAMPLE

Consider a plane stress 6-node quadratic triangle.

Then $n_F = 2 \times 6 = 12$. To attain the proper rank of

$$12 - n_R = 12 - 3 = 9, n_G \ge 3.$$

A 3-point Gauss rule makes the element rank sufficient.

EXAMPLE

Consider a plane stress 9-node biquadratic quadrilateral. Then $n_F = 2 \times 9 = 18$. To attain the proper rank of $18 - n_R = 18 - 3 = 15$, $n_G \ge 5$. The 2×2 product Gauss rule is insufficient because $n_G = 4$. Hence a 3×3 rule, which yields $n_G = 9$, is required to attain rank sufficiency.

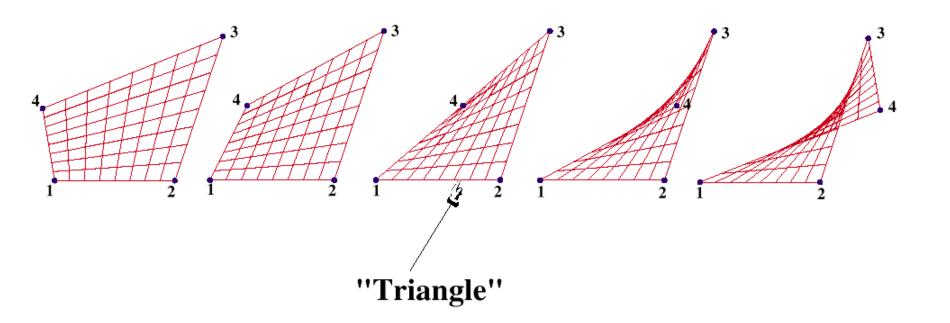


Element	n	n_F	$n_F - 3$	$\operatorname{Min} n_G$	Recommended rule
3-node triangle	3	6	3	1	centroid*
6-node triangle	6	12	9	3	3-midpoint rule*
10-node triangle	10	20	17	6	7-point rule*
4-node quadrilateral	4	8	5	2	2 x 2
8-node quadrilateral	8	16	13	5	3 x 3
9-node quadrilateral	9	18	15	5	3 x 3
16-node quadrilateral	16	32	29	10	4 x 4



Positive Jacobian Requirement

Displacing a Corner Node of 4-Node Quad

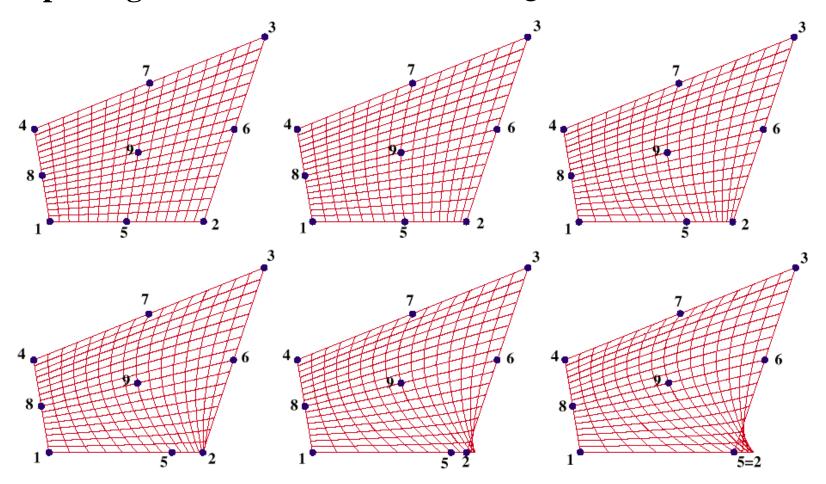


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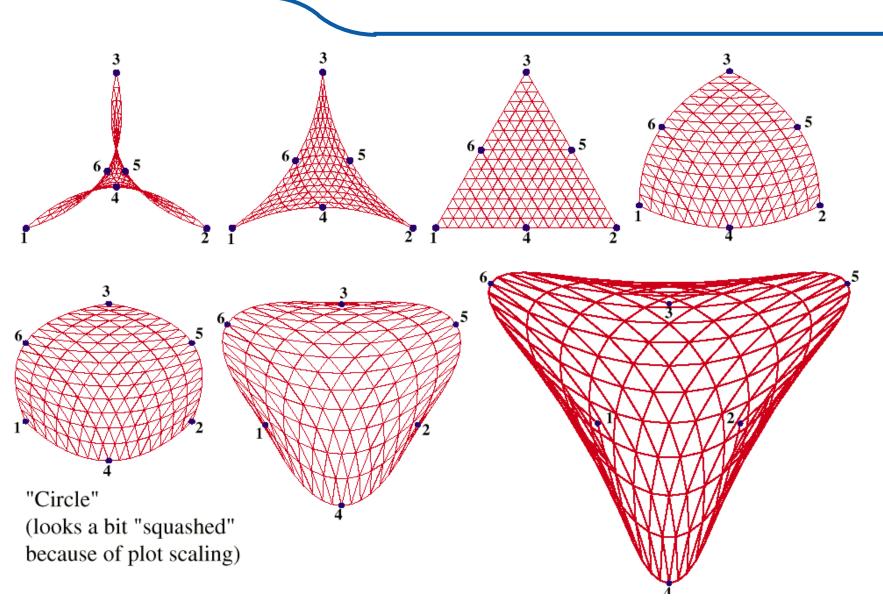
Positive Jacobian Requirement

Displacing a Midside Node of 9-Node Quad





Positive Jacobian Requirement





Convergence of FE Solution

As the mesh in an FE model is "refined" repeatedly, the FE solution will converge to the exact solution of the mathematical model of the problem (the model based on bar, beam, plane stress/strain, plate, shell, or 3-D elasticity theories or assumptions).

Types of Refinement:

h-refinement: reduce the size of the element ("h" refers to the typical size of the elements);

p-refinement: Increase the order of the polynomials on an element (linear to quadratic, etc.; "*h*" refers to the highest order in a polynomial);

r-refinement: re-arrange the nodes in the mesh;

hp-refinement: Combination of the h- and p-refinements (better results!).



Adaptivity (h-, p-, and hp-Methods)

- > Future of FE applications
- > Automatic refinement of FE meshes until converged results are obtained
- ➤ User's responsibility reduced: only need to generate a good initial mesh

Error Indicators:

Define,

 σ : element by element stress field (discontinuous),

 σ^* : averaged or smooth stress (continuous),

 $\sigma_{E} = \sigma - \sigma^{*}$: the error stress field.



Adaptivity (h-, p-, and hp-Methods)

Compute strain energy,

$$U = \sum_{i=1}^{M} U_i, \qquad U_i = \int_{V} \frac{1}{2} \mathbf{s}^T \mathbf{E}^{-1} \mathbf{s} \, dV;$$

$$U^* = \sum_{i=1}^{M} U_i^*, \qquad U_i^* = \int_{V_i} \frac{1}{2} \mathbf{s}^{*T} \mathbf{E}^{-1} \mathbf{s}^* dV;$$

$$U_E = \sum_{i=1}^{M} U_{Ei}, \qquad U_{Ei} = \int_{V_i} \frac{1}{2} \mathbf{s} \,_E^T \mathbf{E}^{-1} \mathbf{s} \,_E dV;$$

where M is the total number of elements, V_i is the volume of the element i. One error indicator --- the relative energy error:

$$\eta = \left[\frac{U_E}{U + U_E} \right]^{1/2}. \qquad (0 \le \eta \le 1)$$



Adaptivity (h-, p-, and hp-Methods)

The indicator η is computed after each FE solution. Refinement of the FE model continues until, say

 $\eta \ll 0.05$. => converged FE solution.